

# POKÉMON™



## TRAINER GUESS

Hoenn Edition

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## Trainer Field Guide



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Hoenn Edition

zanzoon

## Think of a Pokémon, I'll Guess It!

### Hello trainer! Are you ready for your Pokémon journey?

**TRAINER GUESS** is an amazing guessing game that lets you collect Pokémon. Think of a Pokémon, and it will try to guess it by asking you questions. If **TRAINER GUESS** guesses it right, the Pokémon will be added to your electronic collection!

**NOTE:** Once **TRAINER GUESS** is removed from package, pull the "Try Me" tag to start your collection.

### HOW TO PLAY WITH TRAINER GUESS:

Press the Poké Ball's button to turn it on. The Poké Ball will talk to you and ask you to think of a Pokémon.

Say "OK" in a clear voice when you've thought of Pokémon and are ready to play.

**TRAINER GUESS** will ask you several questions in order to guess the Pokémon you've chosen. You can answer with:

- "YES"
- "NO"
- "I DON'T KNOW"
- "IT DEPENDS"

If you did not hear the question, you can ask the Poké Ball to repeat it by saying: "**SAY IT AGAIN**".

If you want to change your previous answer, you can ask the Poké Ball to go back by saying: "**GO BACK**", when the Poké Ball is silent.

The Poké Ball will then go back and ask you the previous question again. You can go back as far as the first question asked.

If you don't want to play anymore, press the Poké Ball's button to switch it off.

If the toy is left inactive for 60 seconds it will switch itself off.

### TRAINER FIELD GUIDE:

Your field guide will help you a lot during your journey. Use it to discover new Pokémon and learn more about them. In case you're not sure of an answer, check it in your field guide! Answering the Poké Ball's questions correctly will increase its chances of finding your Pokémon. And when a Pokémon is added to your electronic collection, don't forget to also check it off in your field guide.

### CHECKING YOUR COLLECTION:

You can check your collection anytime during the game simply holding down the button for 2 seconds. The Poké Ball will then stop the guessing game and tell you how many Pokémon you have, how many are left, and it will even give you the list of all the Pokémon you've collected.

### RESET YOUR COLLECTION:

You can start a brand new collection at anytime by resetting the game. With adult supervision, use a screwdriver to open the Poké Ball battery compartment. Then, press and hold the Poké Ball's button. Keep holding it down while you close the battery compartment again and wait to hear "We now have 0 Pokémon." before releasing the button. Your collection has now been reset.

### BATTERY INSTRUCTIONS

Keep these instructions handy for future reference. Please follow the guidelines below to avoid damaging the pad:

- Store the toy in a dry place, keep out of direct sunlight and away from heat source.
- Do not dismantle the toy in any way.
- Keep the toy clean by wiping it with a slightly damp cloth.
- Remove the batteries when the toy will not be in use for an extended period of time.

### BATTERY INFORMATION

- Non-rechargeable batteries are not to be recharged.
- Batteries should always be replaced under adult supervision.
- Rechargeable batteries are only to be charged under adult supervision.
- Rechargeable batteries are to be removed from the toy before being charged.
- The supply terminals are not to be short-circuited.
- Different types of batteries or new and used batteries are not to be mixed.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- Dispose of batteries safely.
- Do not dispose of batteries in fire. Batteries may explode or leak.
- Remove the batteries during long periods of non-use.
- Do not throw used batteries into fire or nature, or dispose of them as household waste. Take them to a local collection point or recycling facility.

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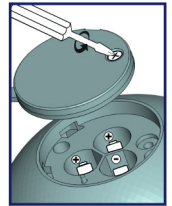
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ZANZOON 90 rue de Villiers - 92300 Levallois-Perret - France  
zanzoon@zanzoon.net - www.zanzoon.net

### BATTERY INSTALLATION

Using a Phillips/crosshead screwdriver (not included), loosen the screws in the battery compartment cover (screws stay attached to cover.) Remove the cover, insert 3 x 1.5V "AAA" size batteries. Replace cover and tighten screws.

The batteries provided with this toy are only sufficient to enable testing in store. They are not long-life batteries. To ensure optimal performance we recommend the exclusive use of alkaline batteries. Rechargeable batteries are not recommended as they do not provide adequate power.

Only batteries specified for this product should be used. If voices become slow or distorted: replace the batteries.



This device is stamped with a «selective sorting» symbol relating to the disposal of electric and electronic equipment. This means the product must be dealt with by a system of selective collection in accordance with European directive 2002/96/CE, so it can be recycled and reduce the impact on the environment. For more details, please contact your local administration.

Electronic products which are not subject to special collection are potentially dangerous for the environment and public health, as they contain dangerous substances.



Warning! Not suitable for children under 36 months. Small parts. Choking hazard.



Item No: 1119109

## Wynaut

**TYPE** PSYCHIC  
**HEIGHT** 2'00" (0.6 m)  
**WEIGHT** 30.9 lbs (14.0 kg)

**EVOLUTION**  
WYNAUT > WOBUFFET



## Zigzagoon

**TYPE** NORMAL  
**HEIGHT** 1'04" (0.4 m)  
**WEIGHT** 38.6 lbs (17.5 kg)

**EVOLUTION**  
ZIGZAGOON > LINOONE



## Zangoose

**TYPE** NORMAL  
**HEIGHT** 4'03" (1.3 m)  
**WEIGHT** 88.8 lbs (40.3 kg)

**EVOLUTION**  
DOES NOT EVOLVE



## Absol

**TYPE** DARK  
**HEIGHT** 3'11" (1.2 m)  
**WEIGHT** 103.6 lbs (47.0 kg)

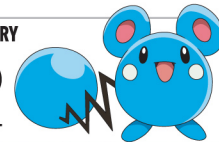
**EVOLUTION**  
DOES NOT EVOLVE



## Azurill

**TYPE** NORMAL - FAIRY  
**HEIGHT** 0'08" (0.2 m)  
**WEIGHT** 4.4 lbs (2.0 kg)

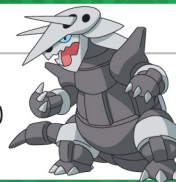
**EVOLUTION**  
AZURILL > MARILL > AZUMARILL



## Aggron

**TYPE** STEEL - ROCK  
**HEIGHT** 6'11" (2.1 m)  
**WEIGHT** 793.7 lbs (360.0 kg)

**EVOLUTION**  
ARON > LAIRON > AGGRON



## Bagon

**TYPE** DRAGON  
**HEIGHT** 2'00" (0.6 m)  
**WEIGHT** 92.8 lbs (42.1 kg)

**EVOLUTION**  
BAGON > SHELGON > SALAMENCE



## Altaria

**TYPE** DRAGON - FLYING  
**HEIGHT** 3'07" (1.1 m)  
**WEIGHT** 45.4 lbs (20.6 kg)

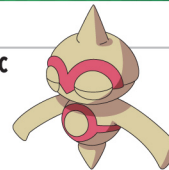
**EVOLUTION**  
SWABLU > ALTARIA



## Baltoy

**TYPE** GROUND - PSYCHIC  
**HEIGHT** 1'08" (0.5 m)  
**WEIGHT** 47.4 lbs (21.5 kg)

**EVOLUTION**  
BALTOY > CLAYDOL



## Anorith

**TYPE** ROCK - BUG  
**HEIGHT** 2'04" (0.7 m)  
**WEIGHT** 27.6 lbs (12.5 kg)

**EVOLUTION**  
ANORITH > ARMALDO



## Banette

**TYPE** GHOST  
**HEIGHT** 3'07" (1.1 m)  
**WEIGHT** 27.6 lbs (12.5 kg)

**EVOLUTION**  
SHUPPET > BANETTE



## Armaldo

**TYPE** ROCK - BUG  
**HEIGHT** 4'11" (1.5 m)  
**WEIGHT** 150.4 lbs (68.2 kg)

**EVOLUTION**  
ANORITH > ARMALDO



## Barboach

**TYPE** WATER - GROUND  
**HEIGHT** 1'04" (0.4 m)  
**WEIGHT** 4.2 lbs (1.9 kg)

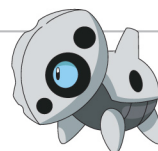
**EVOLUTION**  
BARBOACH > WHISCASH



## Aron

**TYPE** STEEL - ROCK  
**HEIGHT** 1'04" (0.4 m)  
**WEIGHT** 132.3 lbs (60.0 kg)

**EVOLUTION**  
ARON > LAIRON > AGGRON



## Beautifly

**TYPE** BUG - FLYING  
**HEIGHT** 3'03" (1.0 m)  
**WEIGHT** 62.6 lbs (28.4 kg)

**EVOLUTION**  
WURMPLE > SILCOON > BEAUTIFLY



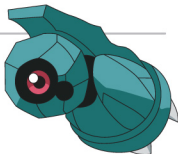


## Beldum

**TYPE** STEEL - PSYCHIC

**HEIGHT** 2'00" (0.6 m)  
**WEIGHT** 209.9 lbs (95.2 kg)

**EVOLUTION**  
BELDUM > METANG > METAGROSS



## Carvanha

**TYPE** WATER - DARK

**HEIGHT** 2'07" (0.8 m)  
**WEIGHT** 45.9 lbs (20.8 kg)

**EVOLUTION**  
CARVANHA > SHARPEDO



FIRST PARTNER



## Treecko

**TYPE** GRASS

**HEIGHT** 1'08" (0.5 m)  
**WEIGHT** 11.0 lbs (5.0 kg)

**EVOLUTION**  
TREECKO > GROVYLE > SCEPTILE

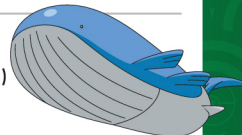


## Wailord

**TYPE** WATER

**HEIGHT** 47'07" (14.5 m)  
**WEIGHT** 877.4 lbs (398.0 kg)

**EVOLUTION**  
WAILMER > WAILORD



## Blaziken

**TYPE** FIRE - FIGHTING

**HEIGHT** 6'03" (1.9 m)  
**WEIGHT** 114.6 lbs (52.0 kg)

**EVOLUTION**  
TORCHIC > COMBUSKEN > BLAZIKEN

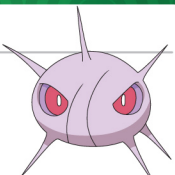


## Cascoon

**TYPE** BUG

**HEIGHT** 2'04" (0.7 m)  
**WEIGHT** 25.4 lbs (11.5 kg)

**EVOLUTION**  
WURMPLE > CASCOON > DUSTOX



## Tropius

**TYPE** GRASS - FLYING

**HEIGHT** 6'07" (2.0 m)  
**WEIGHT** 220.5 lbs (100.0 kg)

**EVOLUTION**  
DOES NOT EVOLVE



## Walrein

**TYPE** ICE - WATER

**HEIGHT** 4'07" (1.4 m)  
**WEIGHT** 332.0 lbs (150.6 kg)

**EVOLUTION**  
SPEALR > SEALEO > WALREIN



## Breloom

**TYPE** GRASS - FIGHTING

**HEIGHT** 3'11" (1.2 m)  
**WEIGHT** 86.4 lbs (39.2 kg)

**EVOLUTION**  
SHROOMISH > BRELOOM



## Castform

**TYPE** NORMAL

**HEIGHT** 1'00" (0.3 m)  
**WEIGHT** 1.8 lbs (0.8 kg)

**EVOLUTION**  
DOES NOT EVOLVE

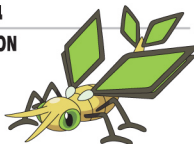


## Vibrava

**TYPE** GROUND - DRAGON

**HEIGHT** 3'07" (1.1 m)  
**WEIGHT** 33.7 lbs (15.3 kg)

**EVOLUTION**  
TRAPINCH > VIBRAVA > FLYGON

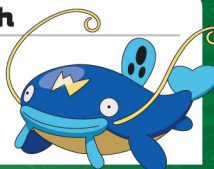


## Whiscash

**TYPE** WATER - GROUND

**HEIGHT** 2'11" (0.9 m)  
**WEIGHT** 52.0 lbs (23.6 kg)

**EVOLUTION**  
BARBOACH > WHISCASH



## Cacnea

**TYPE** GRASS

**HEIGHT** 1'04" (0.4 m)  
**WEIGHT** 113.1 lbs (51.3 kg)

**EVOLUTION**  
CACNEA > CACTURNE



## Chimecho

**TYPE** PSYCHIC

**HEIGHT** 2'00" (0.6 m)  
**WEIGHT** 2.2 lbs (1.0 kg)

**EVOLUTION**  
DOES NOT EVOLVE



## Vigoroth

**TYPE** NORMAL

**HEIGHT** 4'07" (1.4 m)  
**WEIGHT** 102.5 lbs (46.5 kg)

**EVOLUTION**  
SLAKOTH > VIGOROTH > SLAKING



## Whismur

**TYPE** NORMAL

**HEIGHT** 2'00" (0.6 m)  
**WEIGHT** 35.9 lbs (16.3 kg)

**EVOLUTION**  
WHISMUR > LOUDRED > EXPLOUD



## Cacturne

**TYPE** GRASS - DARK

**HEIGHT** 4'03" (1.3 m)  
**WEIGHT** 170.6 lbs (77.4 kg)

**EVOLUTION**  
CACNEA > CACTURNE



## Clamperl

**TYPE** WATER

**HEIGHT** 1'04" (0.4 m)  
**WEIGHT** 115.7 lbs (52.5 kg)

**EVOLUTION**  
CLAMPERL > HUNTAIL OR GOREBYSS



## Volbeat

**TYPE** BUG

**HEIGHT** 2'04" (0.7 m)  
**WEIGHT** 39.0 lbs (17.7 kg)

**EVOLUTION**  
DOES NOT EVOLVE

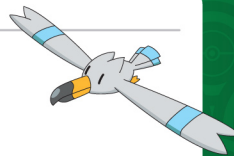


## Wingull

**TYPE** WATER - FLYING

**HEIGHT** 2'00" (0.6 m)  
**WEIGHT** 20.9 lbs (9.5 kg)

**EVOLUTION**  
WINGULL > PELIPPER

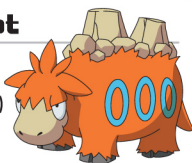


## Camerupt

**TYPE** FIRE - GROUND

**HEIGHT** 6'03" (1.9 m)  
**WEIGHT** 485.0 lbs (220.0 kg)

**EVOLUTION**  
NUMEL > CAMERUPT



## Claydol

**TYPE** GROUND - PSYCHIC

**HEIGHT** 4'11" (1.5 m)  
**WEIGHT** 238.1 lbs (108.0 kg)

**EVOLUTION**  
BALTOY > CLAYDOL



## Wailmer

**TYPE** WATER

**HEIGHT** 6'07" (2.0 m)  
**WEIGHT** 286.6 lbs (130.0 kg)

**EVOLUTION**  
WAILMER > WAILORD



## Wurmple

**TYPE** BUG

**HEIGHT** 1'00" (0.3 m)  
**WEIGHT** 7.9 lbs (3.6 kg)

**EVOLUTION**  
WURMPLE > SILCOON > BEAUTIFLY  
CASCOON > DUSTOX



## Spheal

**TYPE** ICE - WATER  
**HEIGHT** 2'07" (0.8 m)  
**WEIGHT** 87.1 lbs (39.5 kg)  
**EVOLUTION**  
SPHEAL > SEALED > WALREIN



## Swampert

**TYPE** WATER - GROUND  
**HEIGHT** 4'11" (1.5 m)  
**WEIGHT** 180.6 lbs (81.9 kg)  
**EVOLUTION**  
MUDKIP > MARSHTOMP > SWAMPERT



## Combusken

**TYPE** FIRE - FIGHTING  
**HEIGHT** 2'11" (0.9 m)  
**WEIGHT** 43.0 lbs (19.5 kg)  
**EVOLUTION**  
TORCHIC > COMBUSKEN > BLAZIKEN



## Dusclops

**TYPE** GHOST  
**HEIGHT** 5'03" (1.6 m)  
**WEIGHT** 67.5 lbs (30.6 kg)  
**EVOLUTION**  
DUSKULL > DUSCLOPS



## Spinda

**TYPE** NORMAL  
**HEIGHT** 3'07" (1.1 m)  
**WEIGHT** 11.0 lbs (5.0 kg)  
**EVOLUTION**  
DOES NOT EVOLVE



## Swellow

**TYPE** NORMAL - FLYING  
**HEIGHT** 2'04" (0.7 m)  
**WEIGHT** 43.7 lbs (19.8 kg)  
**EVOLUTION**  
TAILLOW > SWELLOW



## Corphish

**TYPE** WATER  
**HEIGHT** 2'00" (0.6 m)  
**WEIGHT** 25.4 lbs (11.5 kg)  
**EVOLUTION**  
CORPHISH > CRAWDAUNT



## Duskull

**TYPE** GHOST  
**HEIGHT** 2'07" (0.8 m)  
**WEIGHT** 33.1 lbs (15.0 kg)  
**EVOLUTION**  
DUSKULL > DUSCLOPS



## Spoink

**TYPE** PSYCHIC  
**HEIGHT** 2'04" (0.7 m)  
**WEIGHT** 67.5 lbs (30.6 kg)  
**EVOLUTION**  
SPOINK > GRUMPIG



## Tailow

**TYPE** NORMAL - FLYING  
**HEIGHT** 1'00" (0.3 m)  
**WEIGHT** 5.1 lbs (2.3 kg)  
**EVOLUTION**  
TAILLOW > SWELLOW



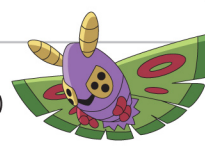
## Cradily

**TYPE** ROCK - GRASS  
**HEIGHT** 4'11" (1.5 m)  
**WEIGHT** 133.2 lbs (60.4 kg)  
**EVOLUTION**  
LILEEP > CRADILY



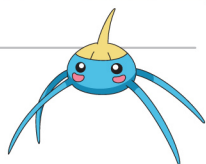
## Dustox

**TYPE** BUG - POISON  
**HEIGHT** 3'11" (1.2 m)  
**WEIGHT** 69.7 lbs (31.6 kg)  
**EVOLUTION**  
WURMPLE > CASCOON > DUSTOX



## Surskit

**TYPE** BUG - WATER  
**HEIGHT** 1'08" (0.5 m)  
**WEIGHT** 3.7 lbs (1.7 kg)  
**EVOLUTION**  
SURSKIT > MASQUERAIN



FIRST PARTNER

## Torchic

**TYPE** FIRE  
**HEIGHT** 1'04" (0.4 m)  
**WEIGHT** 5.5 lbs (2.5 kg)  
**EVOLUTION**  
TORCHIC > COMBUSKEN > BLAZIKEN



## Crawdaunt

**TYPE** WATER - DARK  
**HEIGHT** 3'07" (1.1 m)  
**WEIGHT** 72.3 lbs (32.8 kg)  
**EVOLUTION**  
CORPHISH > CRAWDAUNT



## Electrike

**TYPE** ELECTRIC  
**HEIGHT** 2'00" (0.6 m)  
**WEIGHT** 33.5 lbs (15.2 kg)  
**EVOLUTION**  
ELECTRIKE > MANECTRIC



## Swablu

**TYPE** NORMAL - FLYING  
**HEIGHT** 1'04" (0.4 m)  
**WEIGHT** 2.6 lbs (1.2 kg)  
**EVOLUTION**  
SWABLU > ALTARIA



## Torkoal

**TYPE** FIRE  
**HEIGHT** 1'08" (0.5 m)  
**WEIGHT** 177.2 lbs (80.4 kg)  
**EVOLUTION**  
DOES NOT EVOLVE



## Delcatty

**TYPE** NORMAL  
**HEIGHT** 3'07" (1.1 m)  
**WEIGHT** 71.9 lbs (32.6 kg)  
**EVOLUTION**  
SKITTY > DELCATTY



## Exploud

**TYPE** NORMAL  
**HEIGHT** 4'11" (1.5 m)  
**WEIGHT** 185.2 lbs (84.0 kg)  
**EVOLUTION**  
WHISMUR > LOUDRED > EXPLOUD



## Swalot

**TYPE** POISON  
**HEIGHT** 5'07" (1.7 m)  
**WEIGHT** 176.4 lbs (80.0 kg)  
**EVOLUTION**  
GULPIN > SWALOT



## Trapinch

**TYPE** GROUND  
**HEIGHT** 2'04" (0.7 m)  
**WEIGHT** 33.1 lbs (15.0 kg)  
**EVOLUTION**  
TRAPINCH > VIBRAVA > FLYGON



MYTHICAL

## Deoxys

**TYPE** PSYCHIC  
**HEIGHT** 5'07" (1.7 m)  
**WEIGHT** 134.0 lbs (60.8 kg)  
**EVOLUTION**  
DOES NOT EVOLVE



## Feebas

**TYPE** WATER  
**HEIGHT** 2'00" (0.6 m)  
**WEIGHT** 16.3 lbs (7.4 kg)  
**EVOLUTION**  
FEEBAS > MILOTIC



## Flygon

**TYPE** GROUND - DRAGON  
**HEIGHT** 6'07" (2.0 m)  
**WEIGHT** 180.8 lbs (82.0 kg)  
**EVOLUTION**  
TRAPINCH > VIBRAVA > FLYGON



## Grumpig

**TYPE** PSYCHIC  
**HEIGHT** 2'11" (0.9 m)  
**WEIGHT** 157.6 lbs (71.5 kg)  
**EVOLUTION**  
SPOINK > GRUMPIG



## Sharpedo

**TYPE** WATER - DARK  
**HEIGHT** 5'11" (1.8 m)  
**WEIGHT** 195.8 lbs (88.8 kg)  
**EVOLUTION**  
CARVANHA > SHARPEDO



## Silcoon

**TYPE** BUG  
**HEIGHT** 2'00" (0.6 m)  
**WEIGHT** 22.0 lbs (10.0 kg)  
**EVOLUTION**  
WURMPLE > SILCOON > BEAUTIFLY



## Gardevoir

**TYPE** PSYCHIC - FAIRY  
**HEIGHT** 5'03" (1.6 m)  
**WEIGHT** 106.7 lbs (48.4 kg)  
**EVOLUTION**  
RALTS > KIRLIA > GARDEVOIR



## Gulpin

**TYPE** POISON  
**HEIGHT** 1'04" (0.4 m)  
**WEIGHT** 22.7 lbs (10.3 kg)  
**EVOLUTION**  
GULPIN > SWALOT



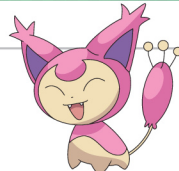
## Shedinja

**TYPE** BUG - GHOST  
**HEIGHT** 2'07" (0.8 m)  
**WEIGHT** 2.6 lbs (1.2 kg)  
**EVOLUTION**  
NINCADA > NINJASK OR SHEDINJA



## Skitty

**TYPE** NORMAL  
**HEIGHT** 2'00" (0.6 m)  
**WEIGHT** 24.3 lbs (11.0 kg)  
**EVOLUTION**  
SKITTY > DELCATTY



## Glalie

**TYPE** ICE  
**HEIGHT** 4'11" (1.5 m)  
**WEIGHT** 565.5 lbs (256.5 kg)  
**EVOLUTION**  
SNORUNT > GLALIE



## Hariyama

**TYPE** FIGHTING  
**HEIGHT** 7'07" (2.3 m)  
**WEIGHT** 559.5 lbs (253.8 kg)  
**EVOLUTION**  
MAKHITA > HARIYAMA



## Shelgon

**TYPE** DRAGON  
**HEIGHT** 3'07" (1.1 m)  
**WEIGHT** 243.6 lbs (110.5 kg)  
**EVOLUTION**  
BAGON > SHELGON > SALAMENCE



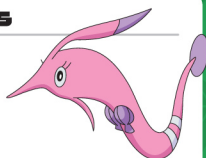
## Slaking

**TYPE** NORMAL  
**HEIGHT** 6'07" (2.0 m)  
**WEIGHT** 287.7 lbs (130.5 kg)  
**EVOLUTION**  
SLAKOTH > VIGOROTH > SLAKING



## Gorebyss

**TYPE** WATER  
**HEIGHT** 5'11" (1.8 m)  
**WEIGHT** 49.8 lbs (22.6 kg)  
**EVOLUTION**  
CLAMPERL > HUNTAIL OR GOREBYSS



## Huntail

**TYPE** WATER  
**HEIGHT** 5'07" (1.7 m)  
**WEIGHT** 59.5 lbs (27.0 kg)  
**EVOLUTION**  
CLAMPERL > HUNTAIL OR GOREBYSS



## Shiftry

**TYPE** GRASS - DARK  
**HEIGHT** 4'03" (1.3 m)  
**WEIGHT** 131.4 lbs (59.6 kg)  
**EVOLUTION**  
SEEDOT > NUZLEAF > SHIFTRY



## Slakoth

**TYPE** NORMAL  
**HEIGHT** 2'07" (0.8 m)  
**WEIGHT** 52.9 lbs (24.0 kg)  
**EVOLUTION**  
SLAKOTH > VIGOROTH > SLAKING



## Groudon

**TYPE** GROUND  
**HEIGHT** 11'06" (3.5 m)  
**WEIGHT** 2094.4 lbs (950.0 kg)  
**EVOLUTION**  
DOES NOT EVOLVE



## Illumise

**TYPE** BUG  
**HEIGHT** 1'04" (0.6 m)  
**WEIGHT** 39.0 lbs (17.7 kg)  
**EVOLUTION**  
DOES NOT EVOLVE



## Shroomish

**TYPE** GRASS  
**HEIGHT** 1'04" (0.4 m)  
**WEIGHT** 9.9 lbs (4.5 kg)  
**EVOLUTION**  
SHROOMISH > BRELOOM



## Snorunt

**TYPE** ICE  
**HEIGHT** 2'04" (0.7 m)  
**WEIGHT** 37.0 lbs (16.8 kg)  
**EVOLUTION**  
SNORUNT > GLALIE



## Grovyle

**TYPE** GRASS  
**HEIGHT** 2'11" (0.9 m)  
**WEIGHT** 47.6 lbs (21.6 kg)  
**EVOLUTION**  
TREECKO > GROVYLE > SCEPTILE



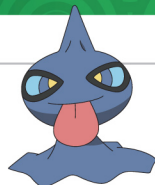
## Jirachi

**TYPE** STEEL - PSYCHIC  
**HEIGHT** 1'00" (0.3 m)  
**WEIGHT** 2.4 lbs (1.1 kg)  
**EVOLUTION**  
DOES NOT EVOLVE



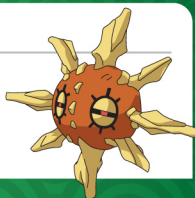
## Shuppet

**TYPE** GHOST  
**HEIGHT** 2'00" (0.6 m)  
**WEIGHT** 5.1 lbs (2.3 kg)  
**EVOLUTION**  
SHUPPET > BANETTE



## Solrock

**TYPE** ROCK - PSYCHIC  
**HEIGHT** 3'11" (1.2 m)  
**WEIGHT** 339.5 lbs (154.0 kg)  
**EVOLUTION**  
DOES NOT EVOLVE



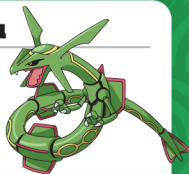
LEGENDARY

MYTHICAL

LEGENDARY

## Rayquaza

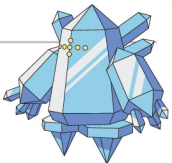
**TYPE** DRAGON - FLYING  
**HEIGHT** 23'00" (7.0 m)  
**WEIGHT** 455.2 lbs (206.5 kg)  
**EVOLUTION**  
 DOES NOT EVOLVE



LEGENDARY

## Regice

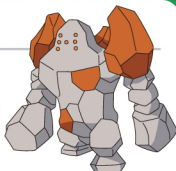
**TYPE** ICE  
**HEIGHT** 5'11" (1.8 m)  
**WEIGHT** 385.8 lbs (175.0 kg)  
**EVOLUTION**  
 DOES NOT EVOLVE



LEGENDARY

## Regirock

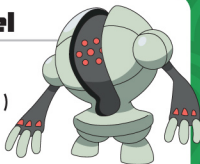
**TYPE** ROCK  
**HEIGHT** 5'07" (1.7 m)  
**WEIGHT** 507.1 lbs (230.0 kg)  
**EVOLUTION**  
 DOES NOT EVOLVE



LEGENDARY

## Registeel

**TYPE** STEEL  
**HEIGHT** 6'03" (1.9 m)  
**WEIGHT** 451.9 lbs (205.0 kg)  
**EVOLUTION**  
 DOES NOT EVOLVE



## Relicanth

**TYPE** WATER - ROCK  
**HEIGHT** 3'03" (1.0 m)  
**WEIGHT** 51.6 lbs (23.4 kg)  
**EVOLUTION**  
 DOES NOT EVOLVE



## Roselia

**TYPE** GRASS - POISON  
**HEIGHT** 1'00" (0.3 m)  
**WEIGHT** 4.4 lbs (2.0 kg)  
**EVOLUTION**  
 DOES NOT EVOLVE



## Sableye

**TYPE** DARK - GHOST  
**HEIGHT** 1'08" (0.5 m)  
**WEIGHT** 24.3 lbs (11.0 kg)  
**EVOLUTION**  
 DOES NOT EVOLVE



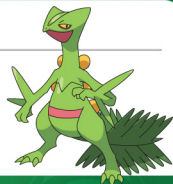
## Salamence

**TYPE** DRAGON - FLYING  
**HEIGHT** 4'11" (1.5 m)  
**WEIGHT** 226.2 lbs (102.6 kg)  
**EVOLUTION**  
 BAGON > SHELGON > SALAMENCE



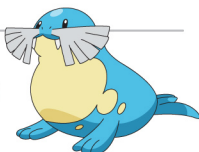
## Sceptile

**TYPE** GRASS  
**HEIGHT** 5'07" (1.7 m)  
**WEIGHT** 115.1 lbs (52.2 kg)  
**EVOLUTION**  
 TREECKO > GROVYLE > SCEPTILE



## Sealeo

**TYPE** ICE - WATER  
**HEIGHT** 3'07" (1.1 m)  
**WEIGHT** 193.1 lbs (87.6 kg)  
**EVOLUTION**  
 SPHEAL > SEALEO > WALREIN



## Seedot

**TYPE** GRASS  
**HEIGHT** 1'08" (0.5 m)  
**WEIGHT** 8.8 lbs (4.0 kg)  
**EVOLUTION**  
 SEEDOT > NUZLEAF > SHIFTRY



## Seviper

**TYPE** POISON  
**HEIGHT** 8'10" (2.7 m)  
**WEIGHT** 115.7 lbs (52.5 kg)  
**EVOLUTION**  
 DOES NOT EVOLVE



## Kecleon

**TYPE** NORMAL  
**HEIGHT** 3'03" (1.0 m)  
**WEIGHT** 48.5 lbs (22.0 kg)  
**EVOLUTION**  
 DOES NOT EVOLVE



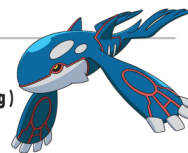
## Kirlia

**TYPE** PSYCHIC - FAIRY  
**HEIGHT** 2'07" (0.8 m)  
**WEIGHT** 44.5 lbs (20.2 kg)  
**EVOLUTION**  
 RALTS > KIRLIA > GARDEVOIR



## Kyogre

**TYPE** WATER  
**HEIGHT** 14'09" (4.5 m)  
**WEIGHT** 776.0 lbs (352.0 kg)  
**EVOLUTION**  
 DOES NOT EVOLVE



## Lairon

**TYPE** STEEL - ROCK  
**HEIGHT** 2'11" (0.9 m)  
**WEIGHT** 264.6 lbs (120.0 kg)  
**EVOLUTION**  
 ARON > LAIRON > AGGRON



## Latias

**TYPE** DRAGON - PSYCHIC  
**HEIGHT** 4'07" (1.4 m)  
**WEIGHT** 88.2 lbs (40.0 kg)  
**EVOLUTION**  
 DOES NOT EVOLVE



## Latios

**TYPE** DRAGON - PSYCHIC  
**HEIGHT** 6'07" (2.0 m)  
**WEIGHT** 132.3 lbs (60.0 kg)  
**EVOLUTION**  
 DOES NOT EVOLVE



## Lileep

**TYPE** ROCK - GRASS  
**HEIGHT** 3'03" (1.0 m)  
**WEIGHT** 52.5 lbs (23.8 kg)  
**EVOLUTION**  
 LILEEP > CRADLY



## Linoone

**TYPE** NORMAL  
**HEIGHT** 1'08" (0.5 m)  
**WEIGHT** 71.6 lbs (32.5 kg)  
**EVOLUTION**  
 ZIGAGOON > LINOONE



## Lombre

**TYPE** WATER - GRASS  
**HEIGHT** 3'11" (1.2 m)  
**WEIGHT** 71.6 lbs (32.5 kg)  
**EVOLUTION**  
 LOTAD > LOMBRE > LUDICOLO



## Lotad

**TYPE** WATER - GRASS  
**HEIGHT** 1'08" (0.5 m)  
**WEIGHT** 5.7 lbs (2.6 kg)  
**EVOLUTION**  
 LOTAD > LOMBRE > LUDICOLO



## Loudred

**TYPE** NORMAL  
**HEIGHT** 3'03" (1.0 m)  
**WEIGHT** 89.3 lbs (40.5 kg)  
**EVOLUTION**  
 WHISMUR > LOURED > EXPLOUD



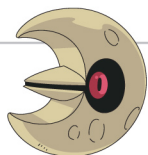
## Ludicolo

**TYPE** WATER - GRASS  
**HEIGHT** 4'11" (1.5 m)  
**WEIGHT** 121.3 lbs (55.0 kg)  
**EVOLUTION**  
 LOTAD > LOMBRE > LUDICOLO



## Lunatone

**TYPE** ROCK - PSYCHIC  
**HEIGHT** 3'03" (1.0 m)  
**WEIGHT** 370.4 lbs (168.0 kg)  
**EVOLUTION**  
DOES NOT EVOLVE



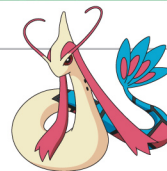
## Mawile

**TYPE** STEEL - FAIRY  
**HEIGHT** 2'00" (0.6 m)  
**WEIGHT** 25.4 lbs (11.5 kg)  
**EVOLUTION**  
DOES NOT EVOLVE



## Milotic

**TYPE** WATER  
**HEIGHT** 20'04" (6.2 m)  
**WEIGHT** 357.1 lbs (162.0 kg)  
**EVOLUTION**  
FEEBAS > MILOTIC



## Numel

**TYPE** FIRE - GROUND  
**HEIGHT** 2'04" (0.7 m)  
**WEIGHT** 52.9 lbs (24.0 kg)  
**EVOLUTION**  
NUMEL > CAMERUPT



## Luvdisc

**TYPE** WATER  
**HEIGHT** 2'00" (0.6 m)  
**WEIGHT** 19.2 lbs (8.7 kg)  
**EVOLUTION**  
DOES NOT EVOLVE



## Medicham

**TYPE** FIGHTING - PSYCHIC  
**HEIGHT** 4'03" (1.3 m)  
**WEIGHT** 69.4 lbs (31.5 kg)  
**EVOLUTION**  
MEDITITE > MEDICHAM



## Minun

**TYPE** ELECTRIC  
**HEIGHT** 1'04" (0.4 m)  
**WEIGHT** 9.3 lbs (4.2 kg)  
**EVOLUTION**  
DOES NOT EVOLVE



## Nuzleaf

**TYPE** GRASS - DARK  
**HEIGHT** 3'03" (1.0 m)  
**WEIGHT** 61.7 lbs (28.0 kg)  
**EVOLUTION**  
SEEDOT > NUZLEAF > SHIFTRY



## Makuhita

**TYPE** FIGHTING  
**HEIGHT** 3'03" (1.0 m)  
**WEIGHT** 190.5 lbs (86.4 kg)  
**EVOLUTION**  
MAKHITA > HARIYAMA



## Meditite

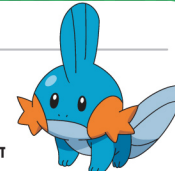
**TYPE** FIGHTING - PSYCHIC  
**HEIGHT** 2'00" (0.6 m)  
**WEIGHT** 24.7 lbs (11.2 kg)  
**EVOLUTION**  
MEDITITE > MEDICHAM



FIRST PARTNER

## Mudkip

**TYPE** WATER  
**HEIGHT** 1'04" (0.4 m)  
**WEIGHT** 16.8 lbs (7.6 kg)  
**EVOLUTION**  
MUDKIP > MARSHTOMP > SWAMPERT



## Pelipper

**TYPE** WATER - FLYING  
**HEIGHT** 3'11" (1.2 m)  
**WEIGHT** 61.7 lbs (28.0 kg)  
**EVOLUTION**  
WINGULL > PELIPPER



## Manectric

**TYPE** ELECTRIC  
**HEIGHT** 4'11" (1.5 m)  
**WEIGHT** 88.6 lbs (40.2 kg)  
**EVOLUTION**  
ELECTRIKE > MANECTRIC



## Metagross

**TYPE** STEEL - PSYCHIC  
**HEIGHT** 5'03" (1.6 m)  
**WEIGHT** 1212.5 lbs (550.0 kg)  
**EVOLUTION**  
BELDUM > METANG > METAGROSS



## Nincada

**TYPE** BUG - GROUND  
**HEIGHT** 1'08" (0.5 m)  
**WEIGHT** 12.1 lbs (5.5 kg)  
**EVOLUTION**  
NINCADA > NINJASK OR SHEDINJA



## Plusle

**TYPE** ELECTRIC  
**HEIGHT** 1'04" (0.4 m)  
**WEIGHT** 9.3 lbs (4.2 kg)  
**EVOLUTION**  
DOES NOT EVOLVE



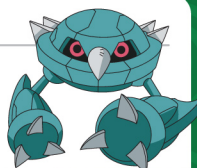
## Marshomp

**TYPE** WATER - GROUND  
**HEIGHT** 2'04" (0.8 m)  
**WEIGHT** 61.7 lbs (28.0 kg)  
**EVOLUTION**  
MUDKIP > MARSHTOMP > SWAMPERT



## Metang

**TYPE** STEEL - PSYCHIC  
**HEIGHT** 3'11" (1.2 m)  
**WEIGHT** 446.4 lbs (202.5 kg)  
**EVOLUTION**  
BELDUM > METANG > METAGROSS



## Ninjask

**TYPE** BUG - FLYING  
**HEIGHT** 2'07" (0.8 m)  
**WEIGHT** 26.5 lbs (12.0 kg)  
**EVOLUTION**  
NINCADA > NINJASK OR SHEDINJA



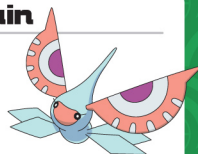
## Poochyena

**TYPE** DARK  
**HEIGHT** 2'07" (0.8 m)  
**WEIGHT** 30.0 lbs (13.6 kg)  
**EVOLUTION**  
POOCHYENA > MIGHTYENA



## Masquerain

**TYPE** BUG - FLYING  
**HEIGHT** 2'07" (0.8 m)  
**WEIGHT** 7.9 lbs (3.6 kg)  
**EVOLUTION**  
SURSKIT > MASQUERAIN



## Mightyena

**TYPE** DARK  
**HEIGHT** 3'03" (1.0 m)  
**WEIGHT** 81.6 lbs (37.0 kg)  
**EVOLUTION**  
POOCHYENA > MIGHTYENA



## Nosepass

**TYPE** ROCK  
**HEIGHT** 3'03" (1.0 m)  
**WEIGHT** 213.8 lbs (97.0 kg)  
**EVOLUTION**  
DOES NOT EVOLVE



## Ralts

**TYPE** PSYCHIC - FAIRY  
**HEIGHT** 1'04" (0.4 m)  
**WEIGHT** 14.6 lbs (6.6 kg)  
**EVOLUTION**  
RALTS > KIRLIA > GARDEVOIR

